

Guide the Poop to the Toilet!!
"UNKO TECHNICA" Launches Today, November 19, on Steam!
~Launch Sale with 20% OFF to Commemorate the Release~



Phoenixx Inc. (Headquarters: Musashino City, Tokyo; President: Kazunori Sakamoto) is pleased to announce that the high-difficulty 2D action game, "UNKO TECHNICA" has been officially released on Steam today, Wednesday, November 19, 2025.

To commemorate the launch, we will also be implementing a limited-time 20% OFF Launch Sale and a release campaign starting today.

■ "UNKO TECHNICA" is Now Available on Steam! Launch Sale Underway!

"UNKO TECHNICA" has officially launched on Steam today, November 19th (Wednesday).

The game is a fusion of unique themes and a hardcore gameplay experience that tests your reflexes and concentration to the extreme. The time has finally come to test your pure "skill."

To celebrate the launch, we are offering a 20% OFF Launch Sale for a limited time. Don't miss this opportunity to purchase the game!

<Launch Sale Period>

From Wednesday, November 19th through Wednesday, December 3rd at 10:00 AM (PST)

●Visit the Steam Page!

<https://store.steampowered.com/app/3101010/>

<"UNKO TECHNICA": The Definitive Stylish Poop Action Game>

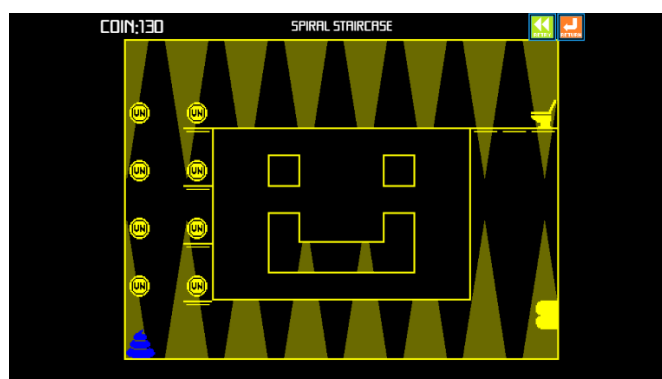
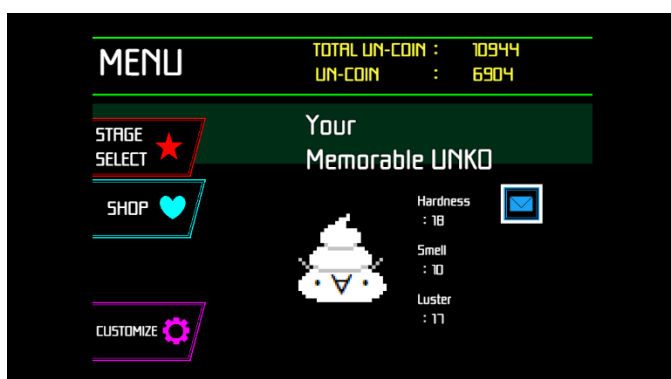
There are no emotionally moving scenarios or charming characters here. Just pure, demanding gameplay.

"UNKO TECHNICA" is a hardcore high-difficulty 2D action game where you guide the automatically-moving "poop" to the goal—a toilet—in a cool, neon-lit world.

Players are required to have precise timing and intricate controls.

Contrary to its comical appearance, a hardcore gameplay experience, testing your reflexes and concentration to the extreme, is hidden within.

The game was awarded Honorable Mention at the "2nd GYAAR Studio Indie Game Contest," hosted by Bandai Namco Studios' indie game label "GYAAR Studio" in 2023



●Ultimately Simple, Ultimately Deep Action

The only control in the game is "jump." With this single, simple action, you will have to conquer over 150 stages. However, what awaits you is a robust action experience that will test your reflexes and concentration to their limits. A high-difficulty challenge awaits, where you will fail many times and aim for the goal through trial and error.

●Diverse Stages Woven with Original Gimmicks

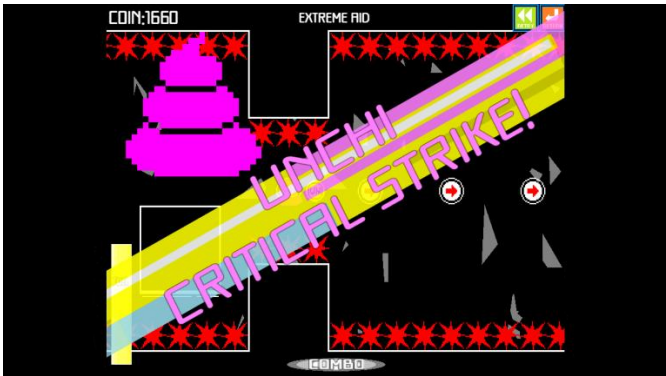
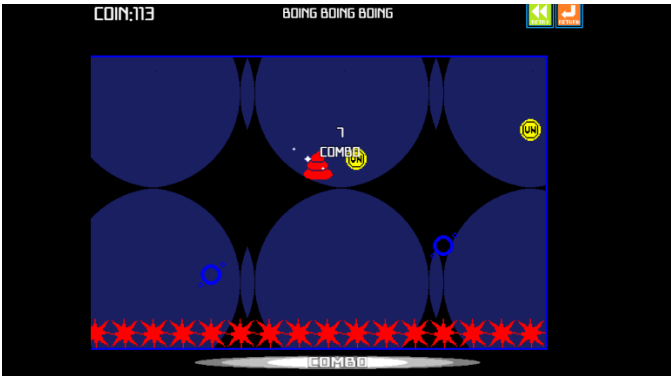
Bubbles that make you jump higher, breakable platforms, spiked walls, ON/OFF switches... As you progress through the stages, unique gimmicks appear one after another. To overcome the different traps in each stage, you'll need split-second judgment and puzzle-solving thinking.

●Collect, Spin, and Customize Your Own Poop

By spending "UN-COINS" obtained in the stages, you can spin a gacha to customize the appearance of your poop or unlock even more difficult stages. The game is also packed with replayability, encouraging you to collect all the unique items and aim for completion.

●A World Colored by Cool Visuals and Sound

The retro-futuristic neon-colored graphics that adorn the entire game and the cool BGM that makes the gameplay addictive complete the one-of-a-kind “stylish poop action.”



[Product Overview]

Title	UNKO TECHNICA
Developer	UDONPA
Genre	2D action
Players	1 player
Platforms	PC (Steam)
Release date	November 19, 2025
Price (incl. tax)	USD7.99
Languages	Japanese, English, Chinese (Simplified, Traditional)
Copyright	©UDONPA Published by Phoenixx Inc. ©Gotcha Gotcha Games Inc./YOJI OJIMA 2015

©2025 Valve Corporation. Steam and the Steam logo are trademarks and/or registered trademarks of Valve Corporation in the U.S. and/or other countries.

Udonpa

Developer X: <https://x.com/udonpa> <@udonpa>

GYAAR Studio Indie Game Contest

Official Website: <https://indie.bandainamcostudios.com/>

Phoenixx Inc.

Official Website: <https://phoenixx.ne.jp/>

X: https://x.com/Phoenixx_Inc <@Phoenixx_Inc>

Publisher YouTube: <https://www.youtube.com/@PhoenixxGames>

Creators - Centric

Creators hold infinite potential.

Phoenixx supports all creators to succeed globally by expanding Japanese creators to the world and bringing global creators to Japan and Asia.

Our mission is to create a state where the gaming and entertainment industry will be even more vibrant ten years from now. We aim to nurture the people and titles that children all over the world look up to and aspire to be.

To inspire and nurture the human spirit – one creator, one game and one neighborhood at a time.
